



# DANNY STERNBECK

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I'm a passionate Game Designer with 2 shipped commercial titles and over 4 years of professional experience in crafting satisfying, engaging Gameplay Systems with a focus on Combat Design.

I have just finished working as Gameplay & Combat Designer as part of a team of around 25 talented game developers creating an unannounced 2.5D action title and have also supported successful AA titles as part of the Design and Quality Assurance team on the side of a small publisher and am now looking for new opportunities!

## EXPERIENCE

OCT 2025-  
FEB 2022

### COMBAT & GAMEPLAY DESIGNER, HANDY GAMES STUDIOS

Responsible for combat and gameplay systems and communication between departments, Implementation of Assets such as Animations, Setup of Player- and Enemy Behavior using Behavior Trees, Narrative worldbuilding support, Project management support, Onboarding of new hires

JAN 2022-  
SEP 2019

### QUALITY ASSURANCE, DEUTSCHE WELLE

QA and playtesting for cancelled educational WebGL based video game, Bug tracker (Mantis) set-up and maintenance, Localisation support (German -> English)

JUN 2018-  
SEP 2013

### STUDIO ASSISTANT, WESTEND STUDIOS WIESBADEN

Assistant of photography, Lighting Assistant, Photo and video editing, Rental studio marketing, Web-admin

## EDUCATION

2021-  
2018

### BACHELOR OF ARTS, UNIVERSITY OF APPLIED SCIENCE MAINZ

Time-based Media, focus on Game Design

## SKILLS & LANGUAGES

[Unity](#) [Unreal Engine](#) [Godot](#) [Jira](#) [Confluence](#) [Mantis](#) [Redmine](#) [Perforce](#) [Git](#)  
[Visual Scripting \(Playmaker, Blueprints\)](#) [Behavior Trees](#) [C#](#) [GDScript](#) [Articy](#) [Blender](#) [Adobe Creative Suite](#)  
[German \(Native\)](#) [English \(Proficient\)](#)

## INTERESTS

### SPEEDRUNNING

Enjoy participating and meeting up with fellow speedrunners at events across Europe and have helped organize them.

### GAME JAMS

Passionate about building fun game experiences with friends within a time limit.

### BASEBALL

Used to play it myself for many years and still enjoy watching it to this day.